



FFTs on BG/L Status and Methods

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Acknowledgements __\J_



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People involved Vienna University of Technology

F. Franchetti, S. Kral, J. Lorenz, C. W. Ueberhuber,

P. Wurzinger

Carnegie Mellon University (SPIRAL)

M. Pueschel, Y. Voronenko

FFTW

M. Frigo







- Current Status
- FFTs on BG/L the challenges
- Utilizing Double Hummer in FFT implementations
 - FFTW
 - SPIRAL
 - Vienna MAP vectorizer
- Summary and outlook







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FFT Library for BG/L באשרכול באין FFT Library for BG/L



Current Status

- Very fast fastest FFT on BG/L
- Optimized for Double Hummer
- Experimental, work in progress
- Currently targets single processor
- Automatically generated code (XLC intrinsics + C99)

Next steps

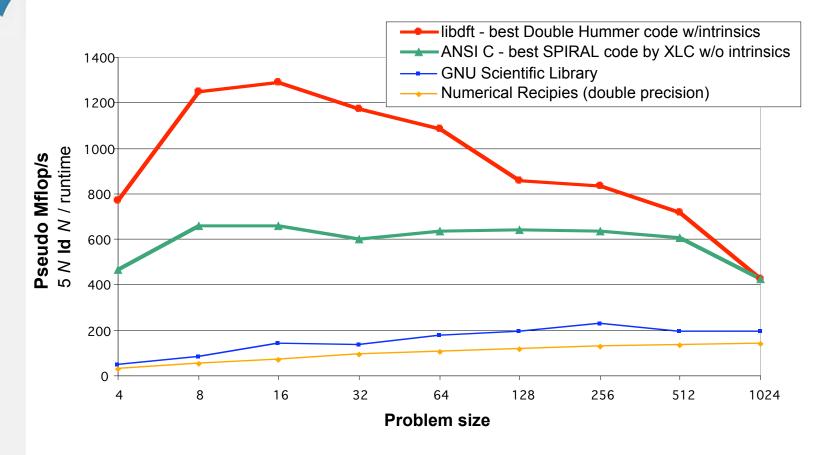
- Utilize knowledge gained by visit to IBM T. J. Watson Research Center
- Make available to LLNL users
- Utilize both processors on the PowerPC 440D



October 14, 2003

Measured Performance __\J_







Speed-up (to best ANSI C code) up to 2







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$$x \mapsto DFT_N x$$
 where $DFT_N = \left[\prod_{i=0,1,\dots,N \cap I}^{jk} \right]_{j,k=0,1,\dots,N \cap I}$ with $\prod_{i=0}^{N} = e^{2 \prod_{i=0}^{jk} N}$

Discrete Fourier transform: $O(n^2)$ operations

Fast Fourier transform: $O(n \log n)$ operations

Number of arithmetic operations is not strongly correlated with runtime

- Deep memory hierarchies
- Superscalar processors
- ISA extensions (FMA, SIMD, prefetching,...)

Fast FFT implementations

- Vendor libraries
- Automatic performance tuning systems



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Portable State-of-the-art DFT Implementations



Automatic Performance Tuning Systems

FFTW: a library for FFTs

SPIRAL: a library generator for DSP transforms

Characteristics of advanced DFT software

- Automatically generated and HW adapted libraries
- Large sections of straight-line single static assignment (SSA) code
 1000s of operations using 1000s of temporary variables
- Utilization of modern ISA extensions required fused multiply-add (FMA) instructions, short vector SIMD instructions (Double Hummer),...



How to get Double Hummer support?



Straight-line SSA Code __ __

```
SPIRAL generated DFT<sub>64</sub>
void DFT 64(double *y, double *x)

    Straight-line SSA code

    alignx(16,x);
    alignx(16,y);

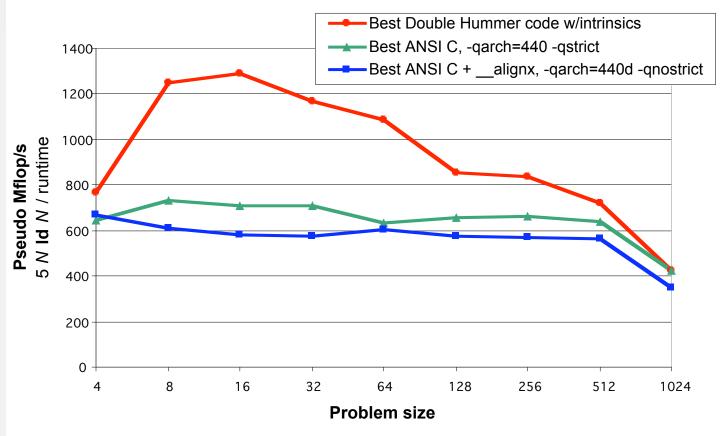
    Only binary Operations:

   double f0;
                                          add, sub, mul
     Vectorization by XIC for BG/L Possible?
   dou
  f2 = x[0] +
  f7 = x[33] + x[97]
  f8 = f2 - f6;
  f9 = f3 - f7;
  f1196 = 0.2902846772544623 * f70
  f1197 = 0.9569403357322089 * f700;
  f1206 = f1186 + f1198;
  f1207 = f1187 - f1199;
  y[94] = f1202 - f1206;
  y[127] = f1201 - f1204;
  y[62] = f1200 - f1205;
  y[63] = f1201 + f1204;
```



XLC Vectorization





DFT₂n, double precision, complex to complex PowerPC 440D at 500 MHZ



XLC vectorization and FMA extraction can't accelerate our DFT codes



Double Hummer DFT Challenges

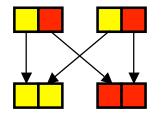


Fused multiply-add

- DFT is not localy balanced w.r.t. adds and muls
- FMA extraction changes data access locality

Double Hummer vectorization

- DFT is complex-to-complex transform, however
 real arithmetics optimization is applied by SPIRAL and FFTW
- Can vectorize codes by inserting fmr, fxmr, fsmfp, fsmtp instructions, however cost is prohibitive: 1 fxmr = 4 flops



440 FPU	440D Double Hummer
Variable renaming	Register operation
0 instructions	3 instructions (XLC)
	12 flops wasted





Utilizing Double Hummer in State-of-the-art DFT Codes - ^U_



FFTW 3.01

- Vectorization of complex-to-complex FFTs
- Folding all data reorganization into Double Hummer FMAs possible

SPIRAL-SIMD

- Vectorization of DSP transforms for *n*-way short vector machines
- Automatic vectorization on symbolic level

Vienna MAP vectorizer

- Two-way vectorizer for straight-line SSA codes
- Plug-in for SPIRAL, FFTW, ATLAS,...







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FFTW



FFTW: Hardware adaptive FFT library

Matteo Frigo Steven G. Johnson (MIT) www.fftw.org

- Various basic routines (codelets)
 are combined to compute the desired FFT
- Codelets are generated automatically by codelet generator genfft
- Codelet combination is determined at runtime by dynamic programming

FFTW for BG/L

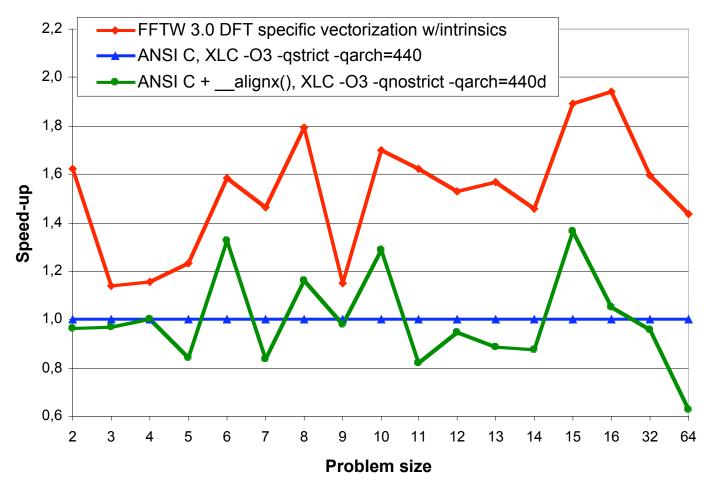
- Version 3.0 provides complex-to-complex FMA SIMD codelets well suited for BG/L
- Method depends on specific properties of complex DFTs
- FFTW 3.0 port to BG/L is underway (Franchetti and Frigo)





Performance of FFTW 3.0 SIMD Codelets







DFT_N, double precision, complex-to-complex PowerPC 440D at 500 MHZ





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SPIRAL

Code generation for DSP transforms (DFT, DCT, ...)

Automatic platform adaptation on algorithm and implementation level José Moura (CMU) **Jeremy Johnson (Drexel)** Robert Johnson (MathStar) **David Padua (UIUC)**

Markus Püschel (CMU) **Viktor Prasanna (USC)**

Manuela Veloso (CMU)

Facts

- For a given transform there are many different algorithms (equal in arithmetic cost, different in data flow)
- The best algorithm and its implementation is platform dependent

Approach

Automatic algorithm generation

- + Automatic translation into code
- + Intelligent search for "best version"



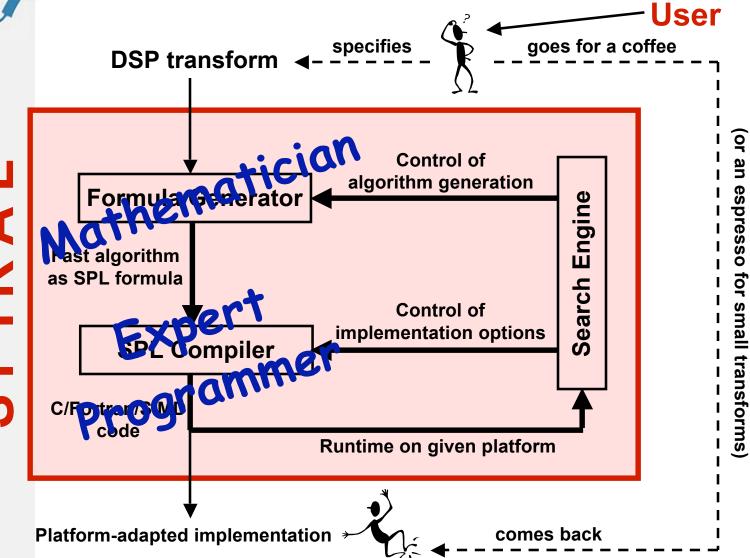
= Generated platform-adapted implementation

www.spiral.net



SPIRAL System

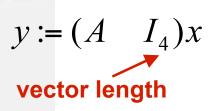


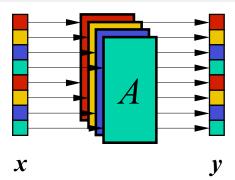


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naturally represents vector operation

- Use macro layer (Portable SIMD API) to hide Double Hummer specifics
- Vector code generation in two steps
 - 1. Symbolic vectorization (Extend Formula Generator)
 - 2. Code generation (Extend SPL Compiler)
- SPIRAL-SIMD is ported to BG/L and produced optimized
 Double Hummer code with real hardware in optimization loop
- Experimental FMA extraction
- Core of BG/L DFT library



F. Franchetti, M. Püschel: "A SIMD Vectorizing Compiler for Digital Signal Processing Algorithms", In Proceedings of IPDPS 2002

F. Franchetti, M. Püschel: "Short Vector Code Generation for the DFT", In Proceedings of IPDPS 2003





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Industry-standard automatic vectorization for straight-line code is *insufficient*

- Vectorization for short vectors (length 2, 4,...) is not possible in a straightforward manner
- Most Industry-standard vectorizing compilers are loop based, these kernels codes are straight-line code
- XLC for BG/L vectorizes straight-line code, however cannot vectorize DFT straight-line code well

The Vienna MAP vectorizer targets two-way vector units like IBM's Double Hummer, Intel's SSE2, and AMD's 3DNow!

Goal: Automatic source-to-source vectorization for high-performance numerical straight-line SSA code



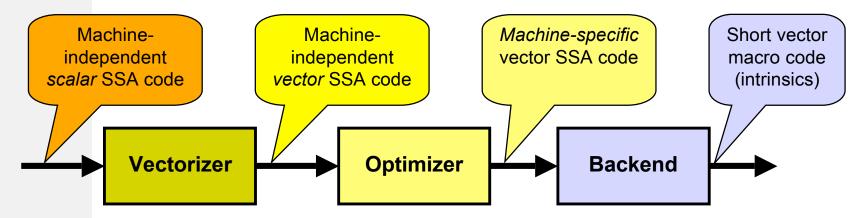


MAP Vectorizer Overview



Source-to-source vectorization

- Special-purpose vectorizing compiler
- Input: directed acyclic graph (DAG) of numerical SSA code e.g., generated by FFTW's codelet generator genfft, SPIRAL's SPL compiler, ATLAS,...
- Output: Vector code utilizing macros (intrinsics)

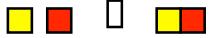




S. Kral, F. Franchetti, J. Lorenz, C. W. Ueberhuber: "SIMD Vectorization of Straight Line Code", In Proceedings of EuroPar 2003

Vectorization Concept באססרער





- Variable fusion
 - Temporary variable = scalar variable
 - Tupels of temporary variables = SIMD vector variables
- Vectorization

Obtain a vector DAG operating on tupels

- Any temp var is included in exactly one tupel
- Vector DAG must be compatible to SIMD instructions
- Operation fusion

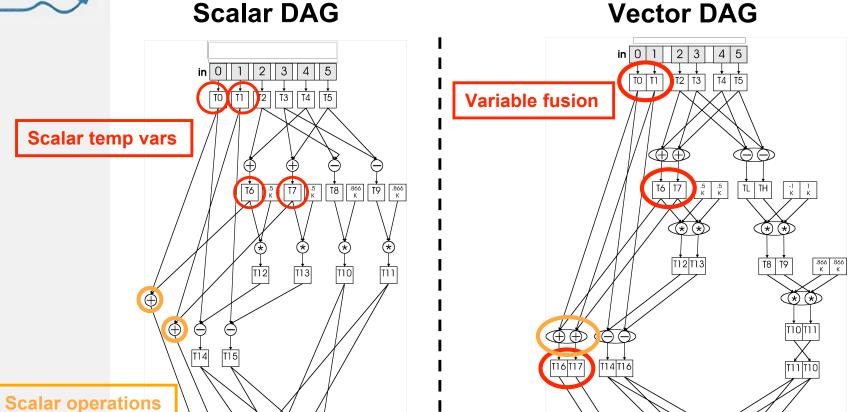
Vector DAG implies SIMD operations



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Example: DFT₃





T16 T17 18 T19 T20 T21

out 0 1 2 3 4 5

Operation fusion

T18|T19 | T20|T21

2 3 4 5



Implementation Details באססעע.

Special search engine

- Depth-first search with chronological backtracking on DAG corresponding to SSA code
- Implemented in OCaml (functional language)
- Reasonable runtime: <1s for 2,000 statement SSA code
 Huge search space but many possible solutions

Heuristics

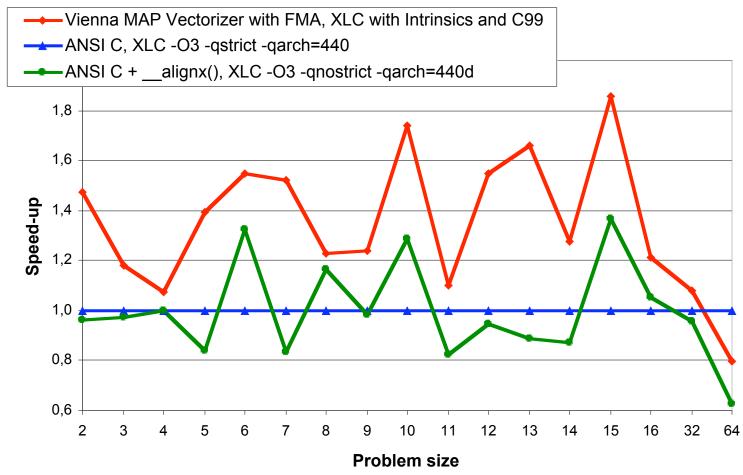
- Restricted set of vector instructions to prune search space
- Search the DAG from stores towards loads
- Different vectorization levels
 If required, resort to suboptimal solution





MAP Performance for FFTW Codelets







 $\mathsf{DFT}_{\mathcal{N}}$, double precision, complex-to-complex PowerPC 440D at 500 MHZ



MAP Vectorized Code __\J_



MAP Vectorized DFT₆₄

- XLC intrinsics: memory access and arithmetic operations
- C99 complex syntax for cross moves

```
static const Complex double align(16) VECT CONST1 =
          cmplx(-1.00000000000000, -1.0000000000000);
static const Complex double align(16) VECT CONST21 =
          cmplx(+0.634393284163645, +0.773010453362737);
void DFT 64(double *y, double *x)
  Complex double f0;
  Complex double f603;
  f0 = lfpd((double *)(x+64));
  f1 = lfpd((double *)(x+0));
  f2 = \frac{1}{\text{fpadd}(f0,f1)};
  f3 = fpmadd(f0, VECT CONST1, f1);
  f417 = cmplx( creal(f415), creal(f416));
  f418 = cmplx(cimag(f415), cimag(f416));
  f602 = __fpmadd(f511,VECT CONST2,f407);
  f603 = fpmadd(f358, VECT CONST3, f476);
   stfpd((double *)(y+34), t602);
   stfpd((double *)(y+98), t603);
             BlueGene/L Workshop - Reno
```







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Summary



Results and ongoing development

- Experimental DFT library for BG/L is already very fast
- FFTW 3.01 for BG/L
 First codelet runtime results utilizing Double Hummer
- SPIRAL-SIMD/BGL

 Double Hummer DFT implementation for *N*=2¹ to *N*=2¹⁶
- Vienna MAP vectorizer
 Supports Double Hummer,
 Connected to FFTW and SPIRAL for BG/L

Medium-term goals

- Utilization of both CPUs of PowerPC 440d in FFT kernels in computation offload mode
- MPI parallel version







We are very interested to run for Gordon Bell Award with FFT-intensive LLNL application on BG/L

